







Relations and Predicates (2)

Moreover, each proposition in the extension has exactly one corresponding tuple in the relation.

- This 1:1 correspondence reflects the Closed World Assumption:
 - A tuple representing a true instantiation is in the relation. A tuple representing a false one is out.

The Closed World Assumption underpins the operators we are about to meet.

Relational Algebra

Operators that operate on relations and return relations.

In other words, operators that are closed over relations. Just as arithmetic operators are closed over numbers.

Closure means that every invocation can be an operand, allowing expressions of arbitrary complexity to be written. Just as, in arithmetic, e.g., the invocation b-c is an operand of a+(b-c).

The operators of the relational algebra are relational counterparts of logical operators: AND, OR, NOT, EXISTS. Each, when invoked, yields a relation, which can be interpreted as the extension of some predicate.

Logical Operators

Because relations are used to represent predicates, it makes sense for relational operators to be counterparts of operators on predicates. We will meet examples such as these:

Student *StudentId* is called *Name* **AND** *StudentId* is enrolled on course *CourseId*.

Student *StudentId* is enrolled **on some course**.

Student *StudentId* is enrolled on course *CourseId* AND *StudentId* is **NOT** called Devinder.

Student *StudentId* is NOT enrolled on any course **OR** *StudentId* is called Boris.

Relational Operators		
Logic	Relational counterpart	
AND	JOIN ([κ], *) restriction (WHERE, σ) extension(EXTEND) summarization (SUMMARIZE)	
EXISTS	projection ($r{attribute names}, \Pi$)	
OR	UNION (\cup)	
AND NOT	(semi)difference (NOT MATCHING, -)	
	attribute renaming (RENAME, ρ)	

A Bit of History

1970, E.F. Codd: Codd's algebra was incomplete (no extension, no attribute renaming) and somewhat flawed (Cartesian product).

1975, Hall, Hitchcock, Todd: *An Algebra of Relations for Machine Computation*. Fixed the problems, but not everybody noticed! Used in language ISBL.

1998, Date and Darwen: **Tutorial D**, a complete programming language, implemented in *Rel* (D. Voorhis). Relational operators based largely on ISBL.

2011, Elmasri and Navathe: *Database Systems*. Repeats Codd's flaw, offers flawed version of RENAME.

	JO	IN (= A	ND)	
<i>tudentId</i> is	called Nan	e AND Stude	entId is enrolled	d on <i>Course</i>
	1			Ī
IS_CA	ALLED	JOIN	IS_ENRO	LLED_ON
Name [CHAR]	StudentId		StudentId	CourseId [CID]
Anne	S1	•	S1	C1
Boris	S2	•	S1	C2
Cindy	S3		S2	C1
Devinder	S4	•	S3	C3
Boris	S5		S4	C1

StudentId	Name [CHAR]	CourseId
S1	Anne	C1
S1	Anne	C2
S2	Boris	C1
S3	Cindy	C3
S4	Devinder	C1

Note how this has "lost" the second Boris, not enrolled on any course.

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Definition of JOIN

Let s = rl **JOIN** r2. Then:

The heading Hs of s is the union of the headings of r1 and r2.

The body of s consists of those tuples having heading Hs that can be formed by taking the union of t1 and t2, where t1 is a tuple of r1 and t2 is a tuple of r2.

If c is a common attribute, then it must have the same declared type in both rl and r2. (I.e., if it doesn't, then rl JOIN r2 is undefined.)

Note: JOIN, like AND, is both commutative and associative.

		RENAN	ΛE		
	1	Sid1 is called No	ame		
	IS_CALLE	ED RENAME (StudentId	AS Sid1)	
StudentId	Name [CHAR]	· · · ·	Sid1	Name [CHAR]	
S1	Anne		S1	Anne	
S2	Boris		S2	Boris	
S3	Cindy		S3	Cindy	
S4	Devinder		S4	Devinder	
S5	Boris		S5	Boris	
				J	
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I	RENA	ME ar	nd JOI	N
Si	d1 is called	Name AN	D so is Sid2	2
IS_CA IS_CA	ALLED RE	NAME (Stı NAME (Stı	identId AS identId AS	Sid1) JOIN Sid2)
	Sid1 [SID]	Name [CHAR]	Sid2 [SID]	
	S1	Anne	S1	
	S2	Boris	S2	
	S2	Boris	S5	
	S5	Boris	S2	
	S3	Cindy	S3	
	S4	Devinder	S4	
	S5	Boris	S5	
				•



Interesting Properties of JOIN

It is *commutative*: r1 JOIN $r2 \equiv r2$ JOIN r1

It is *associative*: $(r1 \text{ JOIN } r2) \text{ JOIN } r3 \equiv r1 \text{ JOIN } (r2 \text{ JOIN } r3)$ So **Tutorial D** allows JOIN $\{r1, r2, ...\}$ (note the braces)

We note in passing that these properties are important for *optimisation* (in particular, of query evaluation).

Of course it is no coincidence that logical AND is also both commutative and associative.

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Definition of Projection Special Cases of Projection Let $s = r \{AI, \dots An\}$ $(=r \{ ALL BUT Bl, \dots Bm \})$ What is the result of $r \{ ALL BUT \}$? The heading of s is the subset of the heading of r, given by $\{AI, AI\}$ \dots An }, equivalently by eliminating { B1, \dots Bm }. What is the result of $r\{ \}$? The body of s consists of each tuple that can be formed from a A relation with no attributes at all, of course! tuple of r by removing from it the attributes named B1, ... Bm. There are two such relations, of cardinality 1 and 0. Note that the cardinality of s can be less than that of r but The pet names TABLE DEE and TABLE DUM have cannot be more than that of r. been advanced for these two, respectively. 19 20

Result



Extension

StudentId is called Name AND Name begins with the letter Initial.

EXTEND IS_CALLED : { Initial := SUBSTRING (Name, 0, 1) }

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StudentId	Name [CHAR]	Initial [CHAR]
S1	Anne	А
S2	Boris	В
S3	Cindy	С
S4	Devinder	D
S5	Boris	В

Definition of Extension

Let $s = EXTEND r : \{ A1 := exp1, ..., An := expn \}$

exp1, ..., expn are *open expressions*, mentioning attributes of r. The heading of s consists of the attributes of the heading of r plus the attributes A1 ... An. The declared type of attribute Ak is that of exp-k.

The body of *s* consists of tuples formed from each tuple of *r* by **add**ing *n* additional attributes A1 to An. The value of attribute Ak is the result of evaluating *formula-k* on the corresponding tuple of *r*.

If we accept extension as primitive (which we must), then the formerly defined RENAME doesn't have to be regard as primitive. See the notes.



Definition of Restriction

Let s = r WHERE c, where c is a conditional expression on attributes of r.

The heading of s is the heading of r.

The body of *s* consists of those tuples of r for which the condition *c* evaluates to TRUE.

So the body of *s* is a subset of that of *r*.

Can also be defined in terms of previously defined operators (see the notes for this slide).

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	Two M	ore Relv	vars	
COURSE		EXAM_MA	RK	
CourseId [CID]	Title [CHAR]	StudentId	CourseId [CID]	Mark [INTEGER]
C1	Database	S1	C1	85
C2	HCI	S1	C2	49
C3	Op Systems	S2	C1	49
C4	Programming	S3	C3	66
		S4	C1	93
ourseId is	titled Title	StudentId sc for course C	ored Mark in ourseId	n the exam
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Aggregate Operators

An aggregate operator is one defined to operate on a relation and return a value obtained by aggregation over all the tuples of the operand. For example, simply to count the tuples:

COUNT (IS_ENROLLED_ON) = 5 COUNT (IS_ENROLLED_ON WHERE CourseId = CID ('C1')) = 3

COUNT is an aggregate operator.

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More Aggregate Operators SUM (EXAM_MARK, Mark) = 342 AVG (EXAM_MARK, Mark) = 68.4 MAX (EXAM_MARK, Mark) = 93 MIN (EXAM_MARK, Mark) = 49 MAX (EXAM_MARK

WHERE CourseId = CID ($C2^{\circ}$), Mark) = 49











StudentId	Name	CourseId
S1	Anne	C1
S1	Boris	C1
S1	Zorba	C1
S1	Anne	C4
S1	Anne	C943









Definition of NOT MATCHING

Let s = rl NOT MATCHING r2. Then:

The heading of s is the heading of r1.

The body of *s* consists of each tuple of rl that matches no tuple of r2 on their common attributes.

It follows that in the case where there are no common attributes, *s* is equal to *r1* if *r2* is empty, and otherwise is empty.

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When all attributes are common, we get Codd's original *difference* operator (MINUS in **Tutorial D**).





