

# Majority is incompressible by $AC^0[p]$ circuits

**Igor Carboni Oliveira**

**Columbia University**

Joint work with Rahul Santhanam (Univ. Edinburgh)

# **Part 1**

## **Background, Examples, and Motivation**

# Basic Definitions

$AC_d^0$  circuits: polynomial size circuits of depth  $\leq d$  containing unbounded fan-in AND, OR, NOT gates.

**size = number of wires.**

# Basic Definitions

$AC_d^0$  circuits: polynomial size circuits of depth  $\leq d$  containing unbounded fan-in AND, OR, NOT gates.

**size = number of wires.**

$AC_d^0[p]$  circuits: allow  $\text{mod}_p$  gates in the previous model ( $p$  prime).  
We have  $\text{mod}_p(z_1, \dots, z_m) = 1$  if and only if  $p \mid \sum_j z_j$ .

# Basic Definitions

$AC_d^0$  circuits: polynomial size circuits of depth  $\leq d$  containing unbounded fan-in AND, OR, NOT gates.

**size = number of wires.**

$AC_d^0[p]$  circuits: allow  $\text{mod}_p$  gates in the previous model ( $p$  prime). We have  $\text{mod}_p(z_1, \dots, z_m) = 1$  if and only if  $p \mid \sum_j z_j$ .

Majority =  $\{\text{Majority}_n\}_{n \in \mathbb{N}}$ , where  $\text{Majority}_n: \{0, 1\}^n \rightarrow \{0, 1\}$ .

$\text{Majority}_n(x_1, \dots, x_n) = 1$  if and only if  $\sum_i x_i \geq n/2$ .

# Basic Results

## **Razborov/Smolensky (1987).**

If Majority is computed by  $AC_d^0[p]$  circuits then  $d = \Omega(\log n / \log \log n)$ .

# Basic Results

## **Razborov/Smolensky (1987).**

If Majority is computed by  $AC_d^0[p]$  circuits then  $d = \Omega(\log n / \log \log n)$ .

This lower bound is optimal.

No explicit lower bounds for poly size circuits beyond depth  $\log n / \log \log n$ .

# Basic Results

**Razborov/Smolensky (1987).**

If Majority is computed by  $AC_d^0[p]$  circuits then  $d = \Omega(\log n / \log \log n)$ .

This lower bound is optimal.

No explicit lower bounds for poly size circuits beyond depth  $\log n / \log \log n$ .

Technique does not generalize to modulo  $m$  gates, where  $m = p \cdot q$ .

As far as we know, it is possible that  $NP \subseteq AC_3^0[6]$  (linear size).



# This Talk

Understand structure of polynomial-size circuits with mod  $p$  gates computing **Majority**.

## This Talk

Understand structure of polynomial-size circuits with mod  $p$  gates computing **Majority**.

Follows from the investigation of more general framework:  
“Interactive Compression Games”.

Hybridizes computational complexity and communication complexity.

## Example: Boolean circuits for symmetric functions

**Idea.** Boolean circuits can process  $\log n$  bits very efficiently.  
Every  $f: \{0, 1\}^{\log n} \rightarrow \{0, 1\}$  computed by CNF/DNF of size  $n$ .

Circuit for  $\text{Majority}_n(x)$ . Computes  $O(\log n)$ -bit string counting #1's in  $x$ .

## Example: Boolean circuits for symmetric functions

**Idea.** Boolean circuits can process  $\log n$  bits very efficiently.  
Every  $f: \{0, 1\}^{\log n} \rightarrow \{0, 1\}$  computed by CNF/DNF of size  $n$ .

Circuit for Majority $_n(x)$ . Computes  $O(\log n)$ -bit string counting #1's in  $x$ .

Partition input bits into  $(\log n)$ -bit blocks, produce  $(\log \log n)$ -bit strings from each block.

## Example: Boolean circuits for symmetric functions

**Idea.** Boolean circuits can process  $\log n$  bits very efficiently.  
Every  $f: \{0, 1\}^{\log n} \rightarrow \{0, 1\}$  computed by CNF/DNF of size  $n$ .

Circuit for Majority $_n(x)$ . Computes  $O(\log n)$ -bit string counting #1's in  $x$ .

Partition input bits into  $(\log n)$ -bit blocks, produce  $(\log \log n)$ -bit strings from each block.

In each layer, reduces number of strings by a factor of roughly  $\log n$ .

## Example: Boolean circuits for symmetric functions

**Lemma.** For every  $d \geq 1$ , we obtain an  $AC_d^0$  circuit with  $n/(\log n)^{(d-1)-o(1)}$  output wires encoding #1's in  $x$ .

$n$  input bits processed in  $O(\log_{\log n} n) = O(\log n / \log \log n)$  stages.

## Example: Boolean circuits for symmetric functions

**Lemma.** For every  $d \geq 1$ , we obtain an  $AC_d^0$  circuit with  $n/(\log n)^{(d-1)-o(1)}$  output wires encoding #1's in  $x$ .

$n$  input bits processed in  $O(\log_{\log n} n) = O(\log n / \log \log n)$  stages.

**We will revisit this construction later in the talk.**

# Interactive Compression Games (Chattopadhyay and Santhanam, 2012)

Fix a circuit class  $\mathcal{C}$  and a Boolean function  $f$ .

We define a communication game between Alice and Bob.

Alice knows the input  $x \in \{0, 1\}^n$ , but her computations are limited to  $\mathcal{C}$ .

Bob is computationally unbounded, but has no access to  $x$ .



# Interactive Compression Games (Chattopadhyay and Santhanam, 2012)

Fix a circuit class  $\mathcal{C}$  and a Boolean function  $f$ .

We define a communication game between Alice and Bob.

Alice knows the input  $x \in \{0, 1\}^n$ , but her computations are limited to  $\mathcal{C}$ .

Bob is computationally unbounded, but has no access to  $x$ .

**Goal:**

Players must interact in order to compute  $f(x)$ .

**Minimize** total number of bits sent by Alice.

# Interactive Compression Games (Chattopadhyay and Santhanam, 2012)

Fix a circuit class  $\mathcal{C}$  and a Boolean function  $f$ .

We define a communication game between Alice and Bob.

Alice knows the input  $x \in \{0, 1\}^n$ , but her computations are limited to  $\mathcal{C}$ .

Bob is computationally unbounded, but has no access to  $x$ .

**Goal:**

Players must interact in order to compute  $f(x)$ .

**Minimize** total number of bits sent by Alice.

$f \notin \mathcal{C} \iff \mathcal{C}$ -compression game for  $f$  is nontrivial.

# Interactive Compression Games

## Formally:

A  $\mathcal{C}$ -bounded protocol  $\Pi_n = \langle C^{(1)}, \dots, C^{(r)}, f^{(1)}, \dots, f^{(r-1)}, E_n \rangle$  with  $r = r(n)$  rounds consists of a sequence of  $\mathcal{C}$ -circuits for Alice, a strategy for Bob, given by functions  $f^{(1)}, \dots, f^{(r-1)}$ , and a set of accepting transcripts  $E_n$ .

# Interactive Compression Games

## Formally:

A  $\mathcal{C}$ -bounded protocol  $\Pi_n = \langle C^{(1)}, \dots, C^{(r)}, f^{(1)}, \dots, f^{(r-1)}, E_n \rangle$  with  $r = r(n)$  rounds consists of a sequence of  $\mathcal{C}$ -circuits for Alice, a strategy for Bob, given by functions  $f^{(1)}, \dots, f^{(r-1)}$ , and a set of accepting transcripts  $E_n$ .

Every protocol  $\Pi_n$  has its signature  $(\Pi_n) = (n, s_1, t_1, s_2, \dots, t_{r-1}, s_r)$ , which is the sequence corresponding to the input size  $n = |x|$  and the length of the messages exchanged by Alice and Bob during the protocol.

# Interactive Compression Games

## Formally:

A  $\mathcal{C}$ -bounded protocol  $\Pi_n = \langle C^{(1)}, \dots, C^{(r)}, f^{(1)}, \dots, f^{(r-1)}, E_n \rangle$  with  $r = r(n)$  rounds consists of a sequence of  $\mathcal{C}$ -circuits for Alice, a strategy for Bob, given by functions  $f^{(1)}, \dots, f^{(r-1)}$ , and a set of accepting transcripts  $E_n$ .

Every protocol  $\Pi_n$  has its signature  $(\Pi_n) = (n, s_1, t_1, s_2, \dots, t_{r-1}, s_r)$ , which is the sequence corresponding to the input size  $n = |x|$  and the length of the messages exchanged by Alice and Bob during the protocol.

$\Pi_n$  solves the compression game of a function  $h_n: \{0, 1\}^n \rightarrow \{0, 1\}$  if

$$h(x) = 1 \iff \text{transcript}_{\Pi_n}(x) \in E_n.$$

# Interactive Compression Games

## Formally:

A  $\mathcal{C}$ -bounded protocol  $\Pi_n = \langle C^{(1)}, \dots, C^{(r)}, f^{(1)}, \dots, f^{(r-1)}, E_n \rangle$  with  $r = r(n)$  rounds consists of a sequence of  $\mathcal{C}$ -circuits for Alice, a strategy for Bob, given by functions  $f^{(1)}, \dots, f^{(r-1)}$ , and a set of accepting transcripts  $E_n$ .

Every protocol  $\Pi_n$  has its signature  $(\Pi_n) = (n, s_1, t_1, s_2, \dots, t_{r-1}, s_r)$ , which is the sequence corresponding to the input size  $n = |x|$  and the length of the messages exchanged by Alice and Bob during the protocol.

$\Pi_n$  solves the compression game of a function  $h_n: \{0, 1\}^n \rightarrow \{0, 1\}$  if

$$h(x) = 1 \iff \text{transcript}_{\Pi_n}(x) \in E_n.$$

Finally, we let  $\text{cost}(\Pi_n) = s_1 + \dots + s_r$ .

## Previous work

**Harnik and Naor, 2006.** “instance compression” (1-round compression), cryptographic application.

## Previous work

**Harnik and Naor, 2006.** “instance compression” (1-round compression), cryptographic application.

**Dubrov and Ishai, 2006.** Lower bound for  $\mathcal{C} = AC^0$ ,  $f = \text{Parity}$ , (1-round compression). Connection with non-Boolean PRGs.



## Previous work

**Harnik and Naor, 2006.** “instance compression” (1-round compression), cryptographic application.

**Dubrov and Ishai, 2006.** Lower bound for  $\mathcal{C} = AC^0$ ,  $f = \text{Parity}$ , (1-round compression). Connection with non-Boolean PRGs.

**Bodlaender et al., 2008.** Investigates problems without polynomial kernels.

## Previous work

**Harnik and Naor, 2006.** “instance compression” (1-round compression), cryptographic application.

**Dubrov and Ishai, 2006.** Lower bound for  $\mathcal{C} = AC^0$ ,  $f = \text{Parity}$ , (1-round compression). Connection with non-Boolean PRGs.

**Bodlaender et al., 2008.** Investigates problems without polynomial kernels.

**Fortnow and Santhanam, 2008.** conditional lower bound for instance compression.

## Previous work

**Dell and van Melkebeek, 2010.**  $\mathcal{C} =$  polynomial time,  $f = d$ -CNF SAT (conditional lower bound).

## Previous work

**Dell and van Melkebeek, 2010.**  $\mathcal{C}$  = polynomial time,  $f$  =  $d$ -CNF SAT (conditional lower bound).

**Faust et al., 2010.** Application in leakage resilient cryptography.

## Previous work

**Dell and van Melkebeek, 2010.**  $\mathcal{C}$  = polynomial time,  $f$  =  $d$ -CNF SAT (conditional lower bound).

**Faust et al., 2010.** Application in leakage resilient cryptography.

**Drucker, 2012.** limitations of instance compression in the classical and quantum setting (conditional).

## Previous work

**Dell and van Melkebeek, 2010.**  $\mathcal{C}$  = polynomial time,  $f$  =  $d$ -CNF SAT (conditional lower bound).

**Faust et al., 2010.** Application in leakage resilient cryptography.

**Drucker, 2012.** limitations of instance compression in the classical and quantum setting (conditional).

**Chattopadhyay and Santhanam, 2012.** Optimal lower bound for  $\mathcal{C} = \text{AC}^0$ ,  $f = \text{Parity}$ . Partial results for  $\text{AC}^0[\rho]$ -compression.

# Applications and Motivation

Results have found applications in cryptography, parameterized complexity theory, PCPs, circuit lower bounds.

## **Our main motivation:**

Understand information bottlenecks in circuit lower bounds.

Understand structure of optimal circuits/algorithms.

# Interactive Compression versus Computation

$\text{InnerProduct}_n(x, y) \stackrel{\text{def}}{=} \sum_i x_i \cdot y_i \pmod{2}$ .

Threshold gate:  $\sum_j w_j z_j \geq? t, \quad w_j, t \in \mathbb{R}$ .

**Proposition [HMPSP'93].**  $\text{InnerProduct} \notin \text{poly}(n)\text{-TH} \circ \text{poly}(n)\text{-TH}$ .



# Interactive Compression versus Computation

$\text{InnerProduct}_n(x, y) \stackrel{\text{def}}{=} \sum_i x_i \cdot y_i \pmod{2}$ .

Threshold gate:  $\sum_j w_j z_j \geq? t, \quad w_j, t \in \mathbb{R}$ .

**Proposition [HMPSP'93].**  $\text{InnerProduct} \notin \text{poly}(n)\text{-TH} \circ \text{poly}(n)\text{-TH}$ .

On the other hand,

**Proposition.** There exists a  $(\text{poly}(n)\text{-TH} \circ \text{poly}(n)\text{-TH})$ -compression game for  $\text{InnerProduct}$  with  $O(\log n)$  rounds and communication cost  $O(\log n)$ .

# Interactive Compression versus Computation

## Protocol.

Alice's circuits are of the form  $C(x, y, v)$ .

**(first layer)**  $C$  computes  $z_i \stackrel{\text{def}}{=} x_i \wedge y_i$ , for every  $i \in [n]$ .

**(second layer)**  $C$  outputs  $\text{sign}(\sum_{i \in [n]} z_i - \sum_{i \in [n]} v_i)$ .

**Idea.** Bob does all the work, and simulates a binary search in order to compute  $\sum_j x_j \cdot y_j$ .

# Interactive Compression versus Computation

## Protocol.

Alice's circuits are of the form  $C(x, y, v)$ .

**(first layer)**  $C$  computes  $z_i \stackrel{\text{def}}{=} x_i \wedge y_i$ , for every  $i \in [n]$ .

**(second layer)**  $C$  outputs  $\text{sign}(\sum_{i \in [n]} z_i - \sum_{i \in [n]} v_i)$ .

**Idea.** Bob does all the work, and simulates a binary search in order to compute  $\sum_i x_i \cdot y_i$ .

Bob sends  $v = 0^{n/2} 1^{n/2}$ :

bit computed by Alice reveals if  $\sum_{i \in [n]} x_i \cdot y_i$  is at least  $n/2$ .

# Interactive Compression versus Computation

## Protocol.

Alice's circuits are of the form  $C(x, y, v)$ .

**(first layer)**  $C$  computes  $z_i \stackrel{\text{def}}{=} x_i \wedge y_i$ , for every  $i \in [n]$ .

**(second layer)**  $C$  outputs  $\text{sign}(\sum_{i \in [n]} z_i - \sum_{i \in [n]} v_i)$ .

**Idea.** Bob does all the work, and simulates a binary search in order to compute  $\sum_i x_i \cdot y_i$ .

Bob sends  $v = 0^{n/2} 1^{n/2}$ :

bit computed by Alice reveals if  $\sum_{i \in [n]} x_i \cdot y_i$  is at least  $n/2$ .

Bob sends string corresponding to the next step of the binary search, and so on.

## **Part 2: Main Results**

# Main Result

**Razborov/Smolensky, 1987.**

“Any  $AC_d^0[p]$ -compression game for Majority requires nontrivial communication.”

# Main Result

## **Razborov/Smolensky, 1987.**

“Any  $AC_d^0[p]$ -compression game for Majority requires nontrivial communication.”

## **Chattophadyay and Santhanam, 2012.**

Any single-round  $AC_d^0[p]$ -compression game for Majority requires communication  $\sqrt{n}/(\log n)^{O(d)}$ .

# Main Result

**[Theorem 1].** There exists a fixed constant  $c \in \mathbb{N}$  such that, for each  $d \in \mathbb{N}$ , and every  $n \in \mathbb{N}$  sufficiently large, the following holds.

1) Any  $AC_d^0[p]$ -compression game for Majority $_n$  (any number of rounds) has communication cost  $\geq n/(\log n)^{2d+c}$ .



# Main Result

**[Theorem 1].** There exists a fixed constant  $c \in \mathbb{N}$  such that, for each  $d \in \mathbb{N}$ , and every  $n \in \mathbb{N}$  sufficiently large, the following holds.

- 1) Any  $AC_d^0[p]$ -compression game for Majority $_n$  (any number of rounds) has communication cost  $\geq n/(\log n)^{2d+c}$ .
- 2) There exists a single-round  $AC_d^0[p]$ -compression game for Majority $_n$  with communication cost  $\leq n/(\log n)^{d-c}$ .

## Lower bound against circuits with oracle gates

Theorem 1 implies that structure of Boolean circuit for Majority is essentially optimal.

## Lower bound against circuits with oracle gates

Theorem 1 implies that structure of Boolean circuit for Majority is essentially optimal.

**Circuits with oracle gates:** several applications in theoretical computer science.

# Lower bound against circuits with oracle gates

Theorem 1 implies that structure of Boolean circuit for Majority is essentially optimal.

**Circuits with oracle gates:** several applications in theoretical computer science.

## Example:

**[IW'97]**  $\exists f \in \text{EXP}$  that requires circuits of size  $2^{\Omega(n)}$  then  $\text{P} = \text{BPP}$ .

**[KvM'99]**  $\exists f \in \text{NE} \cap \text{coNE}$  that requires circuits with SAT-oracles of size  $2^{\Omega(n)}$  then  $\text{AM} = \text{NP}$ .

## Lower bound against circuits with oracle gates

**Lemma.** Let  $C$  be a Boolean circuit over  $n$  variables from  $\mathcal{C}_d(\text{poly}(n))$  augmented with oracle gates  $f_i: \{0, 1\}^{s_i} \rightarrow \{0, 1\}^{t_i}$ , where  $i \in [r]$ , for some  $r = r(n)$ .

Let  $s = s_1 + \dots + s_r$  be the total fan-in of these oracle gates, and  $h: \{0, 1\}^n \rightarrow \{0, 1\}$  be the Boolean function computed by  $C$ .

Then  $h$  admits a  $\mathcal{C}_d(\text{poly}(n))$ -compression game with communication cost  $c(n) \leq s$  consisting of at most  $r + 1$  rounds.

## Lower bound against circuits with oracle gates

**Lemma.** Let  $C$  be a Boolean circuit over  $n$  variables from  $\mathcal{C}_d(\text{poly}(n))$  augmented with oracle gates  $f_i: \{0, 1\}^{s_i} \rightarrow \{0, 1\}^{t_i}$ , where  $i \in [r]$ , for some  $r = r(n)$ .

Let  $s = s_1 + \dots + s_r$  be the total fan-in of these oracle gates, and  $h: \{0, 1\}^n \rightarrow \{0, 1\}$  be the Boolean function computed by  $C$ .

Then  $h$  admits a  $\mathcal{C}_d(\text{poly}(n))$ -compression game with communication cost  $c(n) \leq s$  consisting of at most  $r + 1$  rounds.

Main lower bound holds for protocols with unlimited number of rounds:

**Corollary.** If Majority is computed by an  $\text{AC}_d^0[p]$  circuit with arbitrary oracle gates, then the total fan-in of the oracle gates is  $\geq n/(\log n)^{2d+O(1)}$ .

# Sketch of the lower bound (Theorem 1)

Let  $\mathcal{C} = \text{AC}_d^0[p]$ , and consider a fixed prime  $q \neq p$ .

$\text{MOD}_q \leq_{\text{compression}} \text{Majority}$

Interactive Compression  $\leq$  Exponentially large circuit

New circuit lower bound for  $\text{MOD}_q$  :

Improved polynomial approximation  $\iff$  Degree lower bound in low error regime

# Compressing symmetric functions using Majority

## Lemma.

Let  $h: \{0, 1\}^n \rightarrow \{0, 1\}$  be an arbitrary symmetric function,  $\mathcal{C}$  be a circuit class, and  $d \geq 1$ .

Assume that the  $\mathcal{C}_d(\text{poly}(n))$ -compression game for Majority $_n$  can be solved with cost  $c(n)$  in  $r(n)$  rounds.

Then the  $\mathcal{C}_{d+O(1)}(\text{poly}(n))$ -compression game for  $h$  can be solved with cost  $c_h(n) = O(c(2n) \cdot \log n)$  in  $r_h(n) = O(r(2n) \cdot \log n)$  rounds.



# Compressing symmetric functions using Majority

## Lemma.

Let  $h: \{0, 1\}^n \rightarrow \{0, 1\}$  be an arbitrary symmetric function,  $\mathcal{C}$  be a circuit class, and  $d \geq 1$ .

Assume that the  $\mathcal{C}_d(\text{poly}(n))$ -compression game for Majority $_n$  can be solved with cost  $c(n)$  in  $r(n)$  rounds.

Then the  $\mathcal{C}_{d+O(1)}(\text{poly}(n))$ -compression game for  $h$  can be solved with cost  $c_h(n) = O(c(2n) \cdot \log n)$  in  $r_h(n) = O(r(2n) \cdot \log n)$  rounds.

## Proof sketch.

- 1) Compression for Majority implies compression for Th $_k$ .
- 2) Alice and Bob perform a binary search.

# From interactive compression to very large circuits

## Proposition.

If there exists a  $C_d(\text{poly}(n))$ -compression game for  $f_n$  with cost  $c(n)$ , then there exist circuits  $C_1, \dots, C_T$  from  $C_{d+O(1)}(\text{poly}(n))$ , where

$$T \leq 2^{c(n)},$$

such that  $\forall x \in \{0, 1\}^n$ ,

$$f_n(x) = \bigvee_{i \in [T]} C_i(x).$$

# From interactive compression to very large circuits

## Proposition.

If there exists a  $C_d(\text{poly}(n))$ -compression game for  $f_n$  with cost  $c(n)$ , then there exist circuits  $C_1, \dots, C_T$  from  $C_{d+O(1)}(\text{poly}(n))$ , where

$$T \leq 2^{c(n)},$$

such that  $\forall x \in \{0, 1\}^n$ ,

$$f_n(x) = \bigvee_{i \in [T]} C_i(x).$$

**Proof sketch.** Each circuit  $C_i$  checks whether the interaction induced by  $x$  leads to the  $i$ -th accepting transcript.

# From interactive compression to very large circuits

## Proposition.

If there exists a  $C_d(\text{poly}(n))$ -compression game for  $f_n$  with cost  $c(n)$ , then there exist circuits  $C_1, \dots, C_T$  from  $C_{d+O(1)}(\text{poly}(n))$ , where

$$T \leq 2^{c(n)},$$

such that  $\forall x \in \{0, 1\}^n$ ,

$$f_n(x) = \bigvee_{i \in [T]} C_i(x).$$

**Proof sketch.** Each circuit  $C_i$  checks whether the interaction induced by  $x$  leads to the  $i$ -th accepting transcript.

**Depth blow-up is minimal:** “Parallel simulation of all rounds”.

# The difficulty of analyzing very large circuits

## Goal.

Lower bound against circuits of depth  $d + O(1)$  and size  $\geq 2^{c(n)}$ .  
Want to set  $c(n) \approx n/\text{poly}(\log n)$ .

# The difficulty of analyzing very large circuits

## Goal.

Lower bound against circuits of depth  $d + O(1)$  and size  $\geq 2^{c(n)}$ .  
Want to set  $c(n) \approx n/\text{poly}(\log n)$ .

## Problem.

No explicit lower bounds for depth- $d$  circuits of size  $2^{\omega(n^{1/(d-1)})}$ .

# The difficulty of analyzing very large circuits

## Goal.

Lower bound against circuits of depth  $d + O(1)$  and size  $\geq 2^{c(n)}$ .  
Want to set  $c(n) \approx n/\text{poly}(\log n)$ .

## Problem.

No explicit lower bounds for depth- $d$  circuits of size  $2^{\omega(n^{1/(d-1)})}$ .  
(Actually,  $\text{MOD}_q$  admits depth- $d$  circuits of size  $\lll 2^{n/\text{poly}(\log n)}$ ).

# The difficulty of analyzing very large circuits

## Goal.

Lower bound against circuits of depth  $d + O(1)$  and size  $\geq 2^{c(n)}$ .  
Want to set  $c(n) \approx n/\text{poly}(\log n)$ .

## Problem.

No explicit lower bounds for depth- $d$  circuits of size  $2^{\omega(n^{1/(d-1)})}$ .  
(Actually,  $\text{MOD}_q$  admits depth- $d$  circuits of size  $\lll 2^{n/\text{poly}(\log n)}$ ).

## Idea.

$$f_n(x) = \bigvee_{i \in [T]} C_i(x).$$

Initial function is a disjoint union of (poly-size) circuits  $C_i$ .

If  $f(x) = 1$  then exactly one circuit evaluates to 1.



# From interactive compression to very large circuits

## Proposition (updated)

If there exists a  $C_d(\text{poly}(n))$ -compression game for  $f_n$  with cost  $c(n)$ , then there exist circuits  $C_1, \dots, C_T$  from  $C_{d+O(1)}(\text{poly}(n))$ , where

$$T \leq 2^{c(n)},$$

such that  $\forall x \in \{0, 1\}^n$ ,

$$f_n(x) = \bigvee_{i \in [T]} C_i(x) \quad \underline{\text{“uniqueness property”}}$$

## New circuit lower bound for $\text{MOD}_q$

### Proposition.

For every  $d \geq 1$ , if we have

$$\text{MOD}_q(x_1, \dots, x_n) = \bigvee_{i \in [T]} C_i(x_1, \dots, x_n),$$

where each  $C_i$  is an  $\text{AC}_d^0[p]$  circuit, then

$$T \geq 2^{n/(\log n)^{2d+O(1)}}.$$

## New circuit lower bound for $\text{MOD}_q$

### Proposition.

For every  $d \geq 1$ , if we have

$$\text{MOD}_q(x_1, \dots, x_n) = \bigvee_{i \in [T]} C_i(x_1, \dots, x_n),$$

where each  $C_i$  is an  $\text{AC}_d^0[p]$  circuit, then

$$T \geq 2^{n/(\log n)^{2d+O(1)}}.$$

### Proof sketch.

**Polynomial approximation method in the very low error regime.**

# New circuit lower bound for $\text{MOD}_q$

## Proposition.

For every  $d \geq 1$ , if we have

$$\text{MOD}_q(x_1, \dots, x_n) = \bigvee_{i \in [T]} C_i(x_1, \dots, x_n),$$

where each  $C_i$  is an  $\text{AC}_d^0[p]$  circuit, then

$$T \geq 2^{n/(\log n)^{2d+O(1)}}.$$

## Proof sketch.

**Polynomial approximation method in the very low error regime.**

(Razborov/Smolensky's lower bound: optimized when  $\varepsilon = \Omega(1)$ .)

# Improved approximation by $\mathbb{F}_p$ polynomials

## Polynomial approximation method + Uniqueness:

**Claim.** If each  $C_i$  can be  $\delta$ -approximated by an  $\mathbb{F}_p$  polynomial  $P_i$ , then

$$Q(x) \stackrel{\text{def}}{=} \sum_{i \in [T]} P_i(x) \quad (\text{Recall: } f = \bigvee_{i \in [T]} C_i)$$

is an  $\varepsilon = T \cdot \delta$  approximator for  $f$ .

# Improved approximation by $\mathbb{F}_p$ polynomials

## Polynomial approximation method + Uniqueness:

**Claim.** If each  $C_i$  can be  $\delta$ -approximated by an  $\mathbb{F}_p$  polynomial  $P_i$ , then

$$Q(x) \stackrel{\text{def}}{=} \sum_{i \in [T]} P_i(x) \quad (\text{Recall: } f = \bigvee_{i \in [T]} C_i)$$

is an  $\varepsilon = T \cdot \delta$  approximator for  $f$ .

### Reason.

In general, several  $P_i$ 's correct on  $x$  can cause “ $\bigvee$ ” to be wrong ( $\mathbb{F}_p$ ).

Uniqueness  $\implies$  can take union bound over bad inputs only.

# Improved approximation by $\mathbb{F}_p$ polynomials

## Polynomial approximation method + Uniqueness:

**Claim.** If each  $C_i$  can be  $\delta$ -approximated by an  $\mathbb{F}_p$  polynomial  $P_i$ , then

$$Q(x) \stackrel{\text{def}}{=} \sum_{i \in [T]} P_i(x) \quad (\text{Recall: } f = \bigvee_{i \in [T]} C_i)$$

is an  $\varepsilon = T \cdot \delta$  approximator for  $f$ .

### Reason.

In general, several  $P_i$ 's correct on  $x$  can cause “ $\bigvee$ ” to be wrong ( $\mathbb{F}_p$ ).  
Uniqueness  $\implies$  can take union bound over bad inputs only.

**Important.** Degree of  $Q$  at most degree of  $P_i$ 's.

# Improved approximation by $\mathbb{F}_p$ polynomials

## Polynomial approximation method + Uniqueness:

**Claim.** If each  $C_i$  can be  $\delta$ -approximated by an  $\mathbb{F}_p$  polynomial  $P_i$ , then

$$Q(x) \stackrel{\text{def}}{=} \sum_{i \in [T]} P_i(x) \quad (\text{Recall: } f = \bigvee_{i \in [T]} C_i)$$

is an  $\varepsilon = T \cdot \delta$  approximator for  $f$ .

### Reason.

In general, several  $P_i$ 's correct on  $x$  can cause “ $\bigvee$ ” to be wrong ( $\mathbb{F}_p$ ).  
Uniqueness  $\implies$  can take union bound over bad inputs only.

**Important.** Degree of  $Q$  at most degree of  $P_i$ 's.

Problem: how to control error and degree simultaneously?



# The low error regime in the approximation method

## Razborov/Smolensky, 1987 (polynomial approximation)

For every  $\delta(n) > 0$ , any  $\text{AC}_d^0[p]$  admits a  $\delta$ -error probabilistic polynomial  $\mathbf{P}(x_1, \dots, x_n) \in \mathbb{F}_p[x_1, \dots, x_n]$  of degree  $(O(\log n + \log(1/\delta)))^d$ .

# The low error regime in the approximation method

## Razborov/Smolensky, 1987 (polynomial approximation)

For every  $\delta(n) > 0$ , any  $\text{AC}_d^0[p]$  admits a  $\delta$ -error probabilistic polynomial  $\mathbf{P}(x_1, \dots, x_n) \in \mathbb{F}_p[x_1, \dots, x_n]$  of degree  $(O(\log n + \log(1/\delta)))^d$ .

## Kopparty and Srinivasan, 2012 (extension)

$(O(\log n))^d \cdot \log(1/\delta)$  **instead of**  $(O(\log n + \log(1/\delta)))^d$ .

# The low error regime in the approximation method

## Razborov/Smolensky, 1987 (polynomial approximation)

For every  $\delta(n) > 0$ , any  $\text{AC}_d^0[p]$  admits a  $\delta$ -error probabilistic polynomial  $\mathbf{P}(x_1, \dots, x_n) \in \mathbb{F}_p[x_1, \dots, x_n]$  of degree  $(O(\log n + \log(1/\delta)))^d$ .

## Kopparty and Srinivasan, 2012 (extension)

$(O(\log n))^d \cdot \log(1/\delta)$  instead of  $(O(\log n + \log(1/\delta)))^d$ .

## Razborov/Smolensky + folklore, 1987 (lower bound for all $\varepsilon$ )

For every  $\varepsilon(n) \in [2^{-.001n}, 1/100q]$ , any  $Q(x_1, \dots, x_n) \in \mathbb{F}_p[x_1, \dots, x_n]$  that  $\varepsilon$ -approximates  $\text{MOD}_q$  (uniform distribution) has degree

$$\Omega\left(\sqrt{n \cdot \log(1/\varepsilon)}\right).$$

## Finishing the proof

Suppose  $\text{MOD}_q(x_1, \dots, x_n) = \bigvee_{i \in [T]} C_i(x_1, \dots, x_n)$ .

## Finishing the proof

Suppose  $\text{MOD}_q(x_1, \dots, x_n) = \bigvee_{i \in [T]} C_i(x_1, \dots, x_n)$ .

We  $\delta \stackrel{\text{def}}{=} \varepsilon/T$  approximate each  $C_i$ , getting a  $T \cdot \delta = \varepsilon$  approximator:

$$\begin{aligned} \text{degree} &\leq (\log n)^d \cdot \log(1/\delta) \\ &= (\log n)^d (\log T + \log(1/\varepsilon)). \end{aligned}$$

## Finishing the proof

Suppose  $\text{MOD}_q(x_1, \dots, x_n) = \bigvee_{i \in [T]} C_i(x_1, \dots, x_n)$ .

We  $\delta \stackrel{\text{def}}{=} \varepsilon/T$  approximate each  $C_i$ , getting a  $T \cdot \delta = \varepsilon$  approximator:

$$\begin{aligned} \text{degree} &\leq (\log n)^d \cdot \log(1/\delta) \\ &= (\log n)^d (\log T + \log(1/\varepsilon)). \end{aligned}$$

Using the degree lower bound, for any  $\varepsilon \in [2^{-.001n}, 1/100q]$ ,

$$\sqrt{n \cdot \log(1/\varepsilon)} \leq \text{degree}.$$

## Finishing the proof

Suppose  $\text{MOD}_q(x_1, \dots, x_n) = \bigvee_{i \in [T]} C_i(x_1, \dots, x_n)$ .

We  $\delta \stackrel{\text{def}}{=} \varepsilon/T$  approximate each  $C_i$ , getting a  $T \cdot \delta = \varepsilon$  approximator:

$$\begin{aligned} \text{degree} &\leq (\log n)^d \cdot \log(1/\delta) \\ &= (\log n)^d (\log T + \log(1/\varepsilon)). \end{aligned}$$

Using the degree lower bound, for any  $\varepsilon \in [2^{-.001n}, 1/100q]$ ,

$$\sqrt{n \cdot \log(1/\varepsilon)} \leq \text{degree}.$$

Therefore,

$$\log T \geq \frac{\sqrt{n \cdot \log(1/\varepsilon)} - (\log n)^d \cdot \log(1/\varepsilon)}{(\log n)^d},$$

## Finishing the proof

Suppose  $\text{MOD}_q(x_1, \dots, x_n) = \bigvee_{i \in [T]} C_i(x_1, \dots, x_n)$ .

We  $\delta \stackrel{\text{def}}{=} \varepsilon/T$  approximate each  $C_i$ , getting a  $T \cdot \delta = \varepsilon$  approximator:

$$\begin{aligned} \text{degree} &\leq (\log n)^d \cdot \log(1/\delta) \\ &= (\log n)^d (\log T + \log(1/\varepsilon)). \end{aligned}$$

Using the degree lower bound, for any  $\varepsilon \in [2^{-.001n}, 1/100q]$ ,

$$\sqrt{n \cdot \log(1/\varepsilon)} \leq \text{degree}.$$

Therefore,

$$\log T \geq \frac{\sqrt{n \cdot \log(1/\varepsilon)} - (\log n)^d \cdot \log(1/\varepsilon)}{(\log n)^d},$$

which is maximized when  $\varepsilon = \exp(-n/(4(\log n)^{2d}))$ .



# Observation

To obtain  $AC_d^0[p]$  circuit size lower bounds for  $MOD_q$ :

Polynomial approximation method with  $\varepsilon$  as large as possible.

# Observation

To obtain  $AC_d^0[p]$  circuit size lower bounds for  $MOD_q$ :

Polynomial approximation method with  $\varepsilon$  as large as possible.

To understand structure of optimal polynomial size circuits up to depth  $\approx \log n / \log \log n$ :

Polynomial approximation method in the very low error regime.

## Round complexity in $\mathcal{C}$ -compression games

$AC^0[p]$  lower bound: holds for any number of rounds.

$AC^0[p]$  upper bound: single-round compression.

Power of interaction in compression games?

## Round complexity in $\mathcal{C}$ -compression games

$AC^0[p]$  lower bound: holds for any number of rounds.

$AC^0[p]$  upper bound: single-round compression.

Power of interaction in compression games?

**Chattopadhyay and Santhanam, 2012:**

For every fixed  $r$ , there is a Boolean function on  $n$  variables that admits  $AC^0$ -bounded protocols with  $r$  rounds and cost  $O(n^{1/r})$ , but for which any correct  $AC^0$ -bounded  $(r - 1)$ -round protocol has cost  $\Omega(n^{2/r - o(1)})$ .

## Round complexity in $\mathcal{C}$ -compression games

$AC^0[p]$  lower bound: holds for any number of rounds.

$AC^0[p]$  upper bound: single-round compression.

Power of interaction in compression games?

**Chattopadhyay and Santhanam, 2012:**

For every fixed  $r$ , there is a Boolean function on  $n$  variables that admits  $AC^0$ -bounded protocols with  $r$  rounds and cost  $O(n^{1/r})$ , but for which any correct  $AC^0$ -bounded  $(r - 1)$ -round protocol has cost  $\Omega(n^{2/r - o(1)})$ .

$\implies$  Quadratic gap, dependence on  $r$  not very satisfactory.

# The power of interaction in $AC^0$ -compression games

## [Theorem 2].

Let  $r \geq 2$  and  $\varepsilon > 0$  be fixed parameters. There is an explicit family of functions  $f = \{f_n\}_{n \in \mathbb{N}}$  with the following properties:

- There exists an  $AC_2^0(n)$ -bounded protocol  $\Pi_n$  for  $f_n$  with  $r$  rounds and cost  $c(n) \leq n^\varepsilon$ , for every  $n \geq n_f$ , where  $n_f$  is a fixed constant that depends on  $f$ .

# The power of interaction in $AC^0$ -compression games

## [Theorem 2].

Let  $r \geq 2$  and  $\varepsilon > 0$  be fixed parameters. There is an explicit family of functions  $f = \{f_n\}_{n \in \mathbb{N}}$  with the following properties:

- There exists an  $AC_2^0(n)$ -bounded protocol  $\Pi_n$  for  $f_n$  with  $r$  rounds and cost  $c(n) \leq n^\varepsilon$ , for every  $n \geq n_f$ , where  $n_f$  is a fixed constant that depends on  $f$ .
- Any  $AC^0(\text{poly}(n))$ -bounded protocol  $\Pi$  for  $f$  with  $r - 1$  rounds has cost  $c(n) \geq n^{1-\varepsilon}$ , for every  $n \geq n_\Pi$ , where  $n_\Pi$  is a fixed constant that depends on  $\Pi$ .

## Hard function for round-limited protocols

Function  $f_n: \{0, 1\}^n \rightarrow \{0, 1\}$ , where  $n \stackrel{\text{def}}{=} m + \ell \cdot r \cdot m$ .

“**Pointer Jumping Problem**”. Uses a function  $h = \{h_t\}_{t \in \mathbb{N}}$  that is hard for  $AC^0$ .



## Hard function for round-limited protocols

Function  $f_n: \{0, 1\}^n \rightarrow \{0, 1\}$ , where  $n \stackrel{\text{def}}{=} m + \ell \cdot r \cdot m$ .

“**Pointer Jumping Problem**”. Uses a function  $h = \{h_t\}_{t \in \mathbb{N}}$  that is hard for  $\text{AC}^0$ .

### Intuition:

**Upper bound:**  $r + 1$  rounds with communication  $(1 + r) \cdot m$ .

**Lower bound:**  $r$  rounds require communication at least  $\ell \cdot m^{1-o(1)}$ .

Appropriate setting of parameters induces gap:  $n^\varepsilon$  versus  $n^{1-\varepsilon}$ .

## Hard function for round-limited protocols

Function  $f_n: \{0, 1\}^n \rightarrow \{0, 1\}$ , where  $n \stackrel{\text{def}}{=} m + \ell \cdot r \cdot m$ .

“**Pointer Jumping Problem**”. Uses a function  $h = \{h_t\}_{t \in \mathbb{N}}$  that is hard for  $\text{AC}^0$ .

### Intuition:

**Upper bound:**  $r + 1$  rounds with communication  $(1 + r) \cdot m$ .

**Lower bound:**  $r$  rounds require communication at least  $\ell \cdot m^{1-o(1)}$ .

Appropriate setting of parameters induces gap:  $n^\epsilon$  versus  $n^{1-\epsilon}$ .

Proof relies on a round elimination argument via random restrictions, together with an appropriate induction hypothesis.

## **Part 3: Open Problems**

## Open Problem 1: Round separation for $AC^0[p]$ -compression games?

As far as we know, single-round  $AC^0[p]$  protocols are as powerful as  $k$ -round protocols.

(Our technique for  $AC^0[p]$  is insensitive to the # of rounds.)

**Problem.** Prove a “round separation theorem” for  $AC^0[p]$ -compression games.

## Open Problem 2: Lower bounds for randomized $AC^0[p]$ -compression games?

The randomized  $AC^0[p]$ -compression complexity of Majority remains open.

**Reason:** proof explores very low error regime in the polynomial approximation method (initial error probability is not tolerated).

## Open Problem 2: Lower bounds for randomized $AC^0[p]$ -compression games?

The randomized  $AC^0[p]$ -compression complexity of Majority remains open.

**Reason:** proof explores very low error regime in the polynomial approximation method (initial error probability is not tolerated).

**Problem.** Settle the randomized  $AC^0[p]$ -compression complexity of Majority.

## Open Problem 2: Lower bounds for randomized $AC^0[p]$ -compression games?

The randomized  $AC^0[p]$ -compression complexity of Majority remains open.

**Reason:** proof explores very low error regime in the polynomial approximation method (initial error probability is not tolerated).

**Problem.** Settle the randomized  $AC^0[p]$ -compression complexity of Majority.

**Remark.** Communication cost is  $n/(\log n)^{\Theta(d)}$  for randomized  $AC_d^0$ -compression games (Chattopadhyay and Santhanam, 2012).

### Open Problem 3: Power of modulo $m$ gates in interactive compression?

Unconditional lower bounds:

Circuit class	Hard function	Incompressibility (depth $d$ )
$AC^0$	Parity	$CC(\text{Parity}_n) \geq n / \log^{O(d)} n$
$AC^0[\rho]$	Majority	$CC(\text{Majority}_n) \geq n / \log^{O(d)} n$
$AC^0[m]$	NEXP, Majority (?)	$CC(\text{Majority}_n) = ?$



### Open Problem 3: Power of modulo $m$ gates in interactive compression?

Unconditional lower bounds:

Circuit class	Hard function	Incompressibility (depth $d$ )
$AC^0$	Parity	$CC(\text{Parity}_n) \geq n / \log^{O(d)} n$
$AC^0[\rho]$	Majority	$CC(\text{Majority}_n) \geq n / \log^{O(d)} n$
$AC^0[m]$	NEXP, Majority (?)	$CC(\text{Majority}_n) = ?$

**Question.** Are there randomized  $AC^0[m]$ -compression games for Majority with communication cost  $n^{1-\epsilon}$ ?

**This result would shed more light on the hardness of proving lower bounds against circuits with modulo  $m$  gates.**

**Thank you!**