

Randomness and Intractability in Kolmogorov Complexity

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Background and motivation

Structure versus Randomness

- ▷ Given a string $x \in \{0, 1\}^n$, is it “**structured**” or “**random**”?
- ▷ Question of relevance to several fields, including:
 - LEARNING:** Detecting pattern/structure in data.
 - CRYPTO:** Encrypted strings must look random.

Complexity of strings

- ▷ Different ways of measuring the complexity of x .

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#include <stdio.h>
int main()
{
    int i,j;
    for( i = 1; i <= 8; i = i + 1 )
    {
        for (j=1; j<=i; j = j + 1){ printf("0"); }
        for (j=1; j<=i; j = j + 1){ printf("1"); }
    }
    return 0;
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If provably secure cryptography exists, algorithms shouldn't be able to estimate the "complexity" of strings.

Circuit Complexity:

- View x as a boolean function $f: \{0, 1\}^\ell \rightarrow \{0, 1\}$.
- $\text{complexity}(x) = \text{minimum size of a circuit for } f$.
- Deciding complexity is just the MCSP. Showing this is hard implies **P** \neq **NP**.

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“Extremal” ... Is there an intermediate notion that is useful?

Time-bounded Kolmogorov complexity

- ▷ Introduced by L. Levin in 1984.



- ▷ Takes into account **description length** and **running time** of TM.

$$Kt(x) \stackrel{\text{def}}{=} \min_{\substack{\text{TM } M, \text{ time } t \\ M \text{ prints } x \text{ in time } t}} |M| + \log t$$

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Circuit Complexity

Levin's (Time-Bounded) Kt

Kolmogorov Complexity

NP

EXP

undecidable

Why is K_t an interesting measure?

▷ $\log t$ gives the “right” measure: connection to **optimal search**.

Example: Deterministic generation of n -bit prime numbers.

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True \iff **there is deterministic prime generation in time $2^{o(n)}$**

Can we compute $K_t(x)$ in polynomial time?

- ▷ Explicitly posed in [ABK⁺06]. We already know that $P \neq EXP \dots$
- ▷ Question strongly connected to power of learning algorithms.
- ▷ If provably secure cryptography exists, the answer should be **negative**.

Main Result

Summary of Main Contribution

- ▷ We introduce a **randomized analogue** of Levin's K_t complexity.



- ▷ **Main Result:** Randomized K_t complexity **cannot** be estimated in BPP.

(The problem can be solved in randomized exponential time.)

- ▷ This is an **unconditional** lower bound for a natural problem.

Randomized Kt Complexity

- ▷ Adaptation of Levin's definition to **Randomized Computation**.
- ▷ For $x \in \{0, 1\}^n$, we consider algorithms that generate x w.h.p.:

$$\text{rKt}(x) \stackrel{\text{def}}{=} \min_{\substack{\text{randomized TM } M, \text{ time } t \\ \Pr_M[M \text{ prints } x \text{ in time } t] \geq 2/3}} |M| + \log t$$

Intuition: String probabilistically decompressed from short representation.

Remarks about Kt Complexity

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▷ Connected to **pseudodeterministic algorithms**.

In particular, it follows from a recent joint work with R. Santhanam that

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– There is an infinite sequence $\{p_m\}_m$ of m -bit primes such that $\text{rKt}(p_m) \leq m^{o(1)}$.

▷ Under standard derandomization assumptions, **$\text{Kt}(x) = \Theta(\text{rKt}(x))$** .

How difficult is to compute the complexity of a string?

Can we compute $K_t(x)$ in polynomial time?

MKtP – Minimum Kt Problem



Can we compute $rK_t(x)$ in randomized polynomial time?

MrKtP – Minimum rKt Problem

Main Result: MrKtP is hard

“rKt cannot be approximated in quasi-polynomial time.”

Theorem 1. *For every $\varepsilon > 0$, there is no randomized algorithm running in time $n^{\text{poly}(\log n)}$ that distinguishes between $\text{rKt}(x) \leq n^\varepsilon$ versus $\text{rKt}(x) \geq .99n$, where n is the length of the input string x .*

Remark. This problem **can** be solved in randomized **exponential** time.

Techniques

Gap-MrKtP $[n^\varepsilon, .99n]$:

$$\mathcal{YES}_n \stackrel{\text{def}}{=} \{x \in \{0, 1\}^n \mid \text{rKt}(x) \leq n^\varepsilon\}$$

$$\mathcal{NO}_n \stackrel{\text{def}}{=} \{x \in \{0, 1\}^n \mid \text{rKt}(x) > .99n\}$$

▷ Algorithm for Gap-MrKtP $[n^\varepsilon, .99n]$ distinguishes two cases.

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- ▷ Algorithm for Gap-MrKtP $[n^\varepsilon, .99n]$ distinguishes two cases.
- ▷ Approach: **indirect diagonalization** using techniques from **theory of pseudorandomness**.

Lemma 1. For every $\varepsilon > 0$, $\text{BPE} \leq_{\text{P/poly}} \text{Gap-MrKtP}[n^\varepsilon, .99n]$.

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▷ Strong **uniform inclusion**.

Lemma 3. If $n \leq s(n) \leq 2^{o(n)}$ then $\text{DSPACE}[s^3] \not\subseteq \text{Circuit}[s]$.

▷ Nexus between **uniform** and **non-uniform** inclusions.

Main Result from Lemmas 1, 2, and 3

▷ **Proof by contradiction.** Sketch of weaker result:

Assume $\text{Gap-MrKtP}[n^\varepsilon, .99n] \in \text{BPP}$. This also gives inclusion in P/poly .

L1. $\text{BPE} \leq_{\text{P/poly}} \text{Gap-MrKtP}[n^\varepsilon, .99n]$. This implies $\text{BPE} \subseteq \text{Circuit}[\text{poly}]$.

L2. $\text{PSPACE} \subseteq \text{BPP}^{\text{Gap-MrKtP}[n^\varepsilon, .99n]}$. This implies $\text{PSPACE} \subseteq \text{BPP}$.

Translation gives $\text{DSPACE}[n^{\text{poly}(\log n)}] \subseteq \text{BPTIME}[n^{\text{poly}(\log n)}] \subseteq \text{BPE} \subseteq \text{Circuit}[\text{poly}]$.

This inclusion contradicts **L3.** $\text{DSPACE}[s^3] \not\subseteq \text{Circuit}[s]$. □

▷ **Hardness versus Randomness paradigm:**

From “hard” $f: \{0, 1\}^m \rightarrow \{0, 1\}$, one designs a “pseudorandom generator”

$$G^f: \{0, 1\}^\ell \rightarrow \{0, 1\}^n.$$

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Proof often shows: Algorithm “breaking” G^f can be used to “compute” f .

Crucial: We can upper bound rKt complexity of output strings of G^f .

Algorithm solving $\text{Gap-MrKtP}[n^\varepsilon, .99n]$ acts as a **distinguisher!**

Theory of Pseudorandomness – Intuition for Lemmas 1 and 2

L1. $\text{BPE} \leq_{\text{P/poly}} \text{Gap-MrKtP}[n^\varepsilon, .99n]$. Relies on PRG construction of [BFNW93].

L2. $\text{PSPACE} \subseteq \text{BPP}^{\text{Gap-MrKtP}[n^\varepsilon, .99n]}$. Relies on PRG construction of [TV07].

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- ▷ **L1** and variants: require notions of string complexity such as **rKt** and **Kt**.
- ▷ **Randomness is used** in the proof of **L2**: bottleneck to Levin's **Kt**.

Further Results

(**uniform** versus **non-uniform** lower bounds)

Circuit lower bounds

- ▷ Lower bound presented before holds against **uniform** algorithms.
- ▷ Boolean circuits capture **non-uniform** computation.

Major Challenge: Show for an explicit problem that any circuit solving the problem requires several AND, OR, NOT gates.

State-of-the-art circuit lower bounds

After 50+ years of intensive investigation:

- ▷ Existing circuit lower bounds are of the form $c \cdot n$ for constant c .
- ▷ Boolean formulas (weaker model): lower bounds of the form $n^{3-o(1)}$.

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- ▷ Boolean formulas (weaker model): lower bounds of the form $n^{3-o(1)}$.

We know that $\text{Gap-MrKtP}[n^\varepsilon, .99n]$ is hard. Can we use it to prove better circuit and formula lower bounds?

Hardness Magnification

- ▷ Emerging theory showing that **weak** lower bounds can be “magnified” to **strong** lower bounds.

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- ▷ By adapting recent joint work with J. Pich and R. Santhanam:

Theorem 2. *If for every $\varepsilon > 0$,*

$\text{Gap-MrKtP}[n^\varepsilon, .99n] \notin \text{Circuit}[n^{1.01}]$, then $\text{BPEXP} \not\subseteq \text{Circuit}[\text{poly}]$.

$\text{Gap-MrKtP}[n^\varepsilon, .99n] \notin \text{Formula}[n^{3.01}]$, then $\text{BPEXP} \not\subseteq \text{Formula}[\text{poly}]$.











Open Problems

- ▷ Can we prove that computing Levin's K_t complexity cannot be done in deterministic polynomial time?

Power of randomness: NEXP versus BPP

- ▷ **This work:** natural problem that cannot be solved in randomized quasi-polynomial time.
- ▷ Can we reduce **approximating rKt** to a problem in **NEXP**?
- ▷ Even a randomized reduction would show **NEXP** \neq **BPP**.

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